[HOOH-1]

Type1=FIRE

Type2=FLYING

BaseStats=

BaseEXP=300

EffortPoints=

Ability=REGENRATOR

Moves=1,WHITEHOTFLAME,1,RISINGASHES,1,WHIRLWIND,1,WEATHERBALL,9,GUST,15,BRAVEBIRD,23,EXTRASENSORY,29,SUNNYDAY,37,FIREBLAST,43,SACREDFIRE,50,PUNISHMENT,57,ANCIENTPOWER,65,SAFEGUARD,71,RECOVER,79,FUTURESIGHT,85,NATURALGIFT,93,CALMMIND,99,SKYATTACK

Weight=

FormName=Ho Oh Arisen Form

[ARCANINE-1]

Type1=FIRE

Type2=DRAGON

BaseStats=

BaseEXP=

EffortPoints=

Ability=

Weight=

FormName=Mega Arcanine

MegaStone=ARCANITE

UnmegaForm=

MegaMessage=

[LILLIGANT-1]

Type1=GRASS

Type2=FLYING

BaseStats=

BaseEXP=

EffortPoints=

Ability=

Weight=

FormName=Mega Lilligant

MegaStone=LILLIGANTITE

UnmegaForm=

MegaMessage=

[STARMIE-1]

Type1=WATER

Type2=GHOST

BaseStats=

BaseEXP=

EffortPoints=

Ability=

Weight=

FormName=Mega Starmie

MegaStone=STARMITE

UnmegaForm=

MegaMessage=

[TYRANTRUM-1]

Type1=ROCK

Type2=DRAGON

BaseStats=

BaseEXP=

EffortPoints=

Ability=

Weight=

FormName=Mega Tyrantrum

MegaStone=TYRANTRITE

UnmegaForm=

MegaMessage=

[FLYGON-2]

Type1=DRAGON

Type2=BUG

BaseStats=

BaseEXP=

EffortPoints=

Ability=

Weight=

FormName=Mega Flygon Hawthorne

MegaStone=FLYGONITEH

UnmegaForm=

MegaMessage=

[FROSSLASS-1]

Type1=ICE

Type2=GHOST

BaseStats=70,100,110,140,80,105

BaseEXP=

EffortPoints=

Ability=MAGICGUARD

Weight=

FormName=Mega Frosslass

MegaStone=

UnmegaForm=

MegaMessage=

[KOFFING-1]

Type1=FIRE

Type2=STEEL

BaseStats=45,60,100,25,65,45

BaseEXP=68

EffortPoints=0,0,1,0,0,0

Ability=AFTERMATH,LEVITATE

Moves=1,FIRESPIN,1,CLEARSMOG,1,LEER,6,EMBER,9,SMOKESCREEN,14,HAZE,19,MAGNETBOMB,26,FIRESPIN,26,SELFDESTRUCT,28,GYROBALL

Weight=86.8

Evolutions=WEEZING-1,Level,33

FormName=Relic Koffing

[WEEZING-1]

Type1=FIRE

Type2=STEEL

BaseStats=75,85,125,40,90,75

BaseEXP=172

EffortPoints=0,0,2,0,0,0

Ability=AFTERMATH

Moves=1,EARTHPOWER,1,DOUBLEHIT,1,FIRESPIN,1,CLEARSMOG,1,LEER,7,EMBER,10,SMOKESCREEN,16,HAZE,21,MAGNETBOMB,26,FLAMEWHEEL,29,SELFDESTRUCT

Weight=259.0

FormName=Relic Weezing

[BUDEW-1]

Type1=FAIRY

BaseStats=35,55,50,70,40,30

BaseEXP=56

EffortPoints=0,0,0,1,0,0

Ability=JUSTIFIED,HUSTLE

Moves=1,ASTONISH,1,GROWL,5,FAKETEARS,10,FAIRYWIND,14,MATBLOCK,23,FORCEPALM

Weight=.8

Evolution=ROSERADE-1,Friendship,

FormName=Relic Budew

[ROSELIA-1]

Type1=FAIRY

Type2=FIGHTING

BaseStats=45,80,100,70,45,60

BaseEXP=140

EffortPoints=0,1,1,0,0,0

Ability=JUSTIFIED,STAMINA

Moves=1,ASTONISH,1,GROWL,4,FAKETEARS,7,LOWSWEEP,11,DETECT,13,MATBLOCK,17,DISARMINGVOICE,22,SWORDSDANCE,25,CHARM,28,BRICKBREAK,30,DRAININGKISS

Weight=3.3

Evolutions=ROSERADE-1,Item,DAWNSTONE

FormName=Relic Roselia

[ROSERADE-1]

Type1=FAIRY

Type2=FIGHTING

BaseStats=

BaseEXP=

EffortPoints=

Ability=

Moves=

Weight=

FormName=Relic Roserade

[TENTACOOL-1]

Type1=WATER

Type2=PSYCHIC

BaseStats=

BaseEXP=

EffortPoints=

Ability=

Moves=

Weight=

FormName=Relic Tentacool

[TENTACRUEL-1]

Type1=WATER

Type2=PSYCHIC

BaseStats=

BaseEXP=

EffortPoints=

Ability=

Moves=

Weight=

FormName=Relic Tentacruel

[FLABEBE-5]

Type1=GHOST

Type2=FAIRY

BaseStats=

BaseEXP=

EffortPoints=

Ability=

Moves=

Weight=

FormName=Relic Flabebe

[FLOETTE-6]

Type1=GHOST

Type2=FAIRY

BaseStats=

BaseEXP=

EffortPoints=

Ability=

Moves=

Weight=

FormName=Relic Floette

[FLORGES-5]

Type1=GHOST

Type2=FAIRY

BaseStats=

BaseEXP=

EffortPoints=

Ability=

Moves=

Weight=

FormName=Relic Florges

[SPINDA-1]

Type1=NORMAL

Type2=GHOST

BaseStats=

BaseEXP=

EffortPoints=

Ability=

Moves=

Weight=

FormName=Relic Spinda

[AIPOM-1]

Type1=FIGHTING

BaseStats=

BaseEXP=

EffortPoints=

Ability=

Moves=

Weight=

FormName=Relic Aipom

[AMBIPOM-1]

Type1=FIGHTING

BaseStats=

BaseEXP=

EffortPoints=

Ability=

Moves=

Weight=

FormName=Relic Ambipom

[LEDYBA-1]

Type1=BUG

Type2=STEEL

BaseStats=

BaseEXP=

EffortPoints=

Ability=

Moves=

Weight=

FormName=Relic Ledyba

[LEDIAN-1]

Type1=BUG

Type2=STEEL

BaseStats=

BaseEXP=

EffortPoints=

Ability=

Moves=

Weight=

FormName=Relic Ledian

[SCRAGGY-1]

Type1=

Type2=

BaseStats=

BaseEXP=

EffortPoints=

Ability=

Moves=

Weight=

FormName=Relic Scraggy

[SCRAFTY-1]

Type1=

Type2=

BaseStats=

BaseEXP=

EffortPoints=

Ability=

Moves=

Weight=

FormName=Relic Scrafty

[SKIDDO-1]

Type1=

Type2=

BaseStats=

BaseEXP=

EffortPoints=

Ability=

Moves=

Weight=

FormName=Relic Skiddo

[GOGOAT-1]

Type1=

Type2=

BaseStats=

BaseEXP=

EffortPoints=

Ability=

Moves=

Weight=

FormName=Relic Gogoat