[HOOH-2]

Type1=FIRE

Type2=FLYING

BaseStats=

BaseEXP=

EffortPoints=

Ability=

Moves=

Weight=

FormName=Ho oH Arisen Form

[ARCANINE-2]

Type1=FIRE

Type2=DRAGON

BaseStats=

BaseEXP=

EffortPoints=

Ability=

Moves=

Weight=

FormName=Mega Arcanine

[LILLIGANT-2]

Type1=GRASS

Type2=FLYING

BaseStats=

BaseEXP=

EffortPoints=

Ability=

Moves=

Weight=

FormName=Mega Lilligant

[STARMIE-2]

Type1=WATER

Type2=GHOST

BaseStats=

BaseEXP=

EffortPoints=

Ability=

Moves=

Weight=

FormName=Mega Starmie

[TYRANTRUM-2]

Type1=ROCK

Type2=DRAGON

BaseStats=

BaseEXP=

EffortPoints=

Ability=

Moves=

Weight=

FormName=Mega Tyrantrum

[FLYGON-2]

Type1=DRAGON

Type2=BUG

BaseStats=

BaseEXP=

EffortPoints=

Ability=

Moves=

Weight=

FormName=Mega Flygon Hawthorne

[FROSSLASS-2]

Type1=ICE

Type2=GHOST

BaseStats=

BaseEXP=

EffortPoints=

Ability=

Moves=

Weight=

FormName=Mega Frosslass

[KOFFING-2]

Type1=FIRE

Type2=STEEL

BaseStats=

BaseEXP=

EffortPoints=

Ability=

Moves=

Weight=

FormName=Relic Koffing

[WEEZING-2]

Type1=FIRE

Type2=STEEL

BaseStats=

BaseEXP=

EffortPoints=

Ability=

Moves=

Weight=

FormName=Relic Weezing

[BUDEW-2]

Type1=FAIRY

Type2=FIGHTING

BaseStats=

BaseEXP=

EffortPoints=

Ability=

Moves=

Weight=

FormName=Relic Budew

[ROSELIA-2]

Type1=FAIRY

Type2=FIGHTING

BaseStats=

BaseEXP=

EffortPoints=

Ability=

Moves=

Weight=

FormName=Relic Roselia

[ROSERADE-2]

Type1=FAIRY

Type2=FIGHTING

BaseStats=

BaseEXP=

EffortPoints=

Ability=

Moves=

Weight=

FormName=Relic Roserade

[TENTACOOL-2]

Type1=WATER

Type2=PSYCHIC

BaseStats=

BaseEXP=

EffortPoints=

Ability=

Moves=

Weight=

FormName=Relic Tentacool

[TENTACRUEL-2]

Type1=WATER

Type2=PSYCHIC

BaseStats=

BaseEXP=

EffortPoints=

Ability=

Moves=

Weight=

FormName=Relic Tentacruel

[FLABEBE-2]

Type1=GHOST

Type2=FAIRY

BaseStats=

BaseEXP=

EffortPoints=

Ability=

Moves=

Weight=

FormName=Relic Flabebe

[FLOETTE-2]

Type1=GHOST

Type2=FAIRY

BaseStats=

BaseEXP=

EffortPoints=

Ability=

Moves=

Weight=

FormName=Relic Floette

[FLORGES-2]

Type1=GHOST

Type2=FAIRY

BaseStats=

BaseEXP=

EffortPoints=

Ability=

Moves=

Weight=

FormName=Relic Florges

[SPINDA-2]

Type1=NORMAL

Type2=GHOST

BaseStats=

BaseEXP=

EffortPoints=

Ability=

Moves=

Weight=

FormName=Relic Spinda

[AIPOM-2]

Type1=FIGHTING

BaseStats=

BaseEXP=

EffortPoints=

Ability=

Moves=

Weight=

FormName=Relic Aipom

[AMBIPOM-2]

Type1=FIGHTING

BaseStats=

BaseEXP=

EffortPoints=

Ability=

Moves=

Weight=

FormName=Relic Ambipom

[LEDYBA-2]

Type1=BUG

Type2=STEEL

BaseStats=

BaseEXP=

EffortPoints=

Ability=

Moves=

Weight=

FormName=Relic Ledyba

[LEDIAN-2]

Type1=BUG

Type2=STEEL

BaseStats=

BaseEXP=

EffortPoints=

Ability=

Moves=

Weight=

FormName=Relic Ledian

[SCRAFTY-2]

Type1=

Type2=

BaseStats=

BaseEXP=

EffortPoints=

Ability=

Moves=

Weight=

FormName=Relic Scrafty